

# A Matrix Algebra Primer

## Matrices, Vectors and Scalar Multiplication

The matrix,  $\mathbf{D}$ , represents data organized into rows and columns where the rows represent one variable, e.g. time, and the columns represent a second variable, e.g. mass. Each intersection of a row and column has a numeric value called an element,  $d_{r,c}$ . Each element represents a parameter whose value depends upon the row and column variables, e.g. counts. A column vector,  $\mathbf{v}$ , can be thought of as a one-column matrix. Unless otherwise noted, all vectors are assumed to be column vectors. Multiplication by a scalar is straightforward.

$$\mathbf{D} = \begin{pmatrix} 1 & 0 \\ 2 & 1 \\ 4 & 2 \\ 8 & 4 \\ 4 & 8 \\ 2 & 4 \\ 1 & 2 \end{pmatrix} \quad \mathbf{v} = \begin{pmatrix} 1 \\ 2 \\ 4 \\ 8 \\ 4 \\ 2 \\ 1 \end{pmatrix} \quad 2\mathbf{v} = \begin{pmatrix} 2 \\ 4 \\ 8 \\ 16 \\ 8 \\ 4 \\ 2 \end{pmatrix}$$

## Transpose

The transpose,  $\mathbf{E}$ , of the matrix,  $\mathbf{D}$ , is obtained by converting each row into a corresponding column. The transpose,  $\mathbf{w}$ , of a column vector,  $\mathbf{v}$ , is a row vector. To save space in written material a vector,  $\mathbf{v}$ , might be defined using the notation,  $\mathbf{v}^T =$ . This allows it to be written horizontally, as shown below, instead of consuming vertical space.

$$\mathbf{E} = \mathbf{D}^T = \begin{pmatrix} 1 & 2 & 4 & 8 & 4 & 2 & 1 \\ 0 & 1 & 2 & 4 & 8 & 4 & 2 \end{pmatrix} \quad \mathbf{w} = \mathbf{v}^T = (1 \ 2 \ 4 \ 8 \ 4 \ 2 \ 1)$$

## Vector Dot Product

The dot product of two vectors is the sum of the element-by-element products. The result is a scalar.

$$\mathbf{v1} = \begin{pmatrix} 1 \\ 2 \\ 4 \\ 8 \\ 4 \\ 2 \\ 1 \end{pmatrix} \quad \mathbf{v2} = \begin{pmatrix} 0 \\ 1 \\ 2 \\ 4 \\ 8 \\ 4 \\ 2 \end{pmatrix} \quad s = \mathbf{v1} \cdot \mathbf{v2} = 1 \times 0 + 2 \times 1 + 4 \times 2 + \dots + 1 \times 2 = 84$$

## Matrix Multiplication

Matrix multiplication depends upon the ordering of the two matrices. That is,  $\mathbf{DE}$  does not ordinarily give the same result as  $\mathbf{ED}$ . Additionally, the number of **columns of the left multiplicand** has to be equal to the **number of rows of the right multiplicand**. The number of **rows of the product matrix** is equal to the **number of rows of the left multiplicand**. The **number of columns of the product matrix** is equal to the **number of columns of the right multiplicand**. A useful matrix nomenclature provides the number of rows and columns below the matrix symbols, (rows, columns). Note that this can be used to check row and column restrictions.

$$\mathbf{P1} = \mathbf{E} \mathbf{D} \qquad \mathbf{P2} = \mathbf{D} \mathbf{E}$$

$$(2,2) \quad (2,7)(7,2) \qquad (7,7) \quad (7,2)(2,7)$$

Using the above matrices, the easiest multiplication to perform by hand is  $\mathbf{P2}$ .

$$\mathbf{P2} = \begin{pmatrix} 1 & 0 \\ 2 & 1 \\ 4 & 2 \\ 8 & 4 \\ 4 & 8 \\ 2 & 4 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} 1 & 2 & 4 & 8 & 4 & 2 & 1 \\ 0 & 1 & 2 & 4 & 8 & 4 & 2 \\ 1 & 2 & 4 & 8 & 4 & 2 & 1 \\ 2 & 5 & 10 & 20 & 16 & 8 & 4 \\ 4 & 10 & 20 & 40 & 32 & 16 & 8 \\ 8 & 20 & 40 & 80 & 64 & 32 & 16 \\ 4 & 16 & 32 & 64 & 80 & 40 & 20 \\ 2 & 8 & 16 & 32 & 40 & 20 & 10 \\ 1 & 4 & 8 & 16 & 20 & 10 & 5 \end{pmatrix}$$

Thus,  $p_{2,1,1}$  is the dot product of the first row of  $\mathbf{D}$  and the first column of  $\mathbf{E}$ . Likewise,  $p_{2,1,2}$  is the dot product of the first row of  $\mathbf{D}$  and the second column of  $\mathbf{E}$ , and  $p_{2,2,1}$  is the dot product of the second row of  $\mathbf{D}$  and the first column of  $\mathbf{E}$ . It takes a lot more math to compute  $\mathbf{P1}$ .

$$\mathbf{P1} = \begin{pmatrix} 1 & 2 & 4 & 8 & 4 & 2 & 1 \\ 0 & 1 & 2 & 4 & 8 & 4 & 2 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 2 & 1 \\ 4 & 2 \\ 8 & 4 \\ 4 & 8 \\ 2 & 4 \\ 1 & 2 \end{pmatrix} = \begin{pmatrix} 106 & 84 \\ 84 & 105 \end{pmatrix}$$

## Matrix Inversion

There is no such thing as matrix division. Instead one computes the inverse of a matrix and multiplies by the inverse. The procedure used to invert a matrix is complicated and at the "Primer" level not worth worrying about. The inverse,  $\mathbf{I1}$ , of  $\mathbf{P1}$ , is given by the following. Note that  $\mathbf{I1} \times \mathbf{P1} = \mathbf{P1} \times \mathbf{I1} = \mathbf{1}$ . (The symbol  $\times$  as used here does not denote a cross-product.)

$$\mathbf{I1} = \begin{pmatrix} 0.0258 & -0.0206 \\ -0.0206 & 0.0260 \end{pmatrix} \quad \mathbf{P1} = \begin{pmatrix} 106 & 84 \\ 84 & 105 \end{pmatrix}$$
$$\mathbf{I1} \times \mathbf{P1} = \mathbf{P1} \times \mathbf{I1} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \mathbf{1}$$

An inverse is only defined for a square matrix. Not all square matrices have an inverse.

## Diagonal Matrix

A diagonal matrix has zero elements except along the matrix diagonal. An identity matrix has a diagonal of all ones.

$$\mathbf{A} = \begin{pmatrix} 3 & 0 & 0 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & 0 & 5 & 0 \\ 0 & 0 & 0 & 10 \end{pmatrix} \quad \mathbf{I} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

## Least-Squares Matrix Formalism

Suppose that a set of data are fit to a quadratic equation,  $y = a_0 + a_1x + a_2x^2$ . If the x-values chosen were 0, 1, 2, 3 and 4, a predictor variable matrix,  $\mathbf{X}$ , can be defined. Let the data vector be denoted  $\mathbf{y}$  and a coefficient vector by  $\mathbf{a}$ .

$$\mathbf{y} = \begin{pmatrix} 0.1 \\ 1.05 \\ 3.88 \\ 9.16 \\ 15.8 \end{pmatrix} \quad \mathbf{X} = \begin{pmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 2 & 4 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{pmatrix} \quad \mathbf{a} = \begin{pmatrix} a_0 \\ a_1 \\ a_2 \end{pmatrix}$$

The least-squares relationship can then be written using matrix notation.

$$\mathbf{y} = \mathbf{X} \mathbf{a}$$

(5,1)    (5,3)(3,1)

Since  $\mathbf{X}$  is not square, the matrix equation has to be solved using the following steps.

$$\begin{aligned} \mathbf{y} &= \mathbf{X} \mathbf{a} \\ (5,1) \quad (5,3) \quad (3,1) \\ \mathbf{X}^T \mathbf{y} &= \begin{pmatrix} \mathbf{X}^T \mathbf{X} \\ (3,5) \quad (5,1) \end{pmatrix} \mathbf{a} \\ \begin{pmatrix} \mathbf{X}^T \mathbf{X} \\ (3,5) \quad (5,3) \end{pmatrix}^{-1} \mathbf{X}^T \mathbf{y} &= \begin{pmatrix} \mathbf{X}^T \mathbf{X} \\ (3,5) \quad (5,3) \end{pmatrix}^{-1} \begin{pmatrix} \mathbf{X}^T \mathbf{X} \\ (3,5) \quad (5,3) \end{pmatrix} \mathbf{a} \\ \mathbf{a} &= \begin{pmatrix} \mathbf{X}^T \mathbf{X} \\ (3,5) \quad (5,3) \end{pmatrix}^{-1} \mathbf{X}^T \mathbf{y} \end{aligned}$$

If you want to "follow along" with the least-squares calculation here are the associated numeric values.

$$\begin{aligned} \mathbf{X}^T \mathbf{y} &= \begin{pmatrix} 29.99 \\ 99.49 \\ 351.81 \end{pmatrix} \\ \mathbf{X}^T \mathbf{X} &= \begin{pmatrix} 5 & 10 & 30 \\ 10 & 30 & 100 \\ 30 & 100 & 354 \end{pmatrix} \\ \mathbf{C} = (\mathbf{X}^T \mathbf{X})^{-1} &= \begin{pmatrix} 0.88571 & -0.77143 & 0.14286 \\ -0.77143 & 1.24286 & -0.28571 \\ 0.14286 & -0.28571 & 0.071429 \end{pmatrix} \\ \mathbf{a} &= \begin{pmatrix} 0.0717 \\ -0.000429 \\ 0.988 \end{pmatrix} \end{aligned}$$

The computed y-values,  $\hat{\mathbf{y}}$ , and the residuals,  $\mathbf{r} = \mathbf{y} - \hat{\mathbf{y}}$ , are given below.

$$\begin{aligned} \hat{\mathbf{y}}^T &= (0.0717 \quad 1.059 \quad 4.022 \quad 8.961 \quad 15.878) \\ \mathbf{r}^T &= (0.0283 \quad -0.00914 \quad -0.142 \quad 0.199 \quad -0.0757) \end{aligned}$$

$\mathbf{C}$  is called the variance-covariance matrix,. If this matrix is multiplied by the variance of the fit,  $\sigma^2$ , the diagonal elements,  $c_{i,i}$  are the variance of the coefficients and the off-diagonal elements,  $c_{i,j}$ , are the covariance of the coefficients. Note that  $c_{i,j} = c_{j,i}$ , that is,  $\mathbf{C}$  is symmetric about the diagonal thus  $\text{cov}(a_0, a_1) = \text{cov}(a_1, a_0)$ .

$$\begin{aligned} \sigma_{a_0}^2 &= \sigma^2 c_{1,1} \quad \sigma_{a_1}^2 = \sigma^2 c_{2,2} \quad \sigma_{a_2}^2 = \sigma^2 c_{3,3} \\ \text{cov}(a_0, a_1) &= \sigma^2 c_{1,2} \quad \text{etc.} \end{aligned}$$

The standard deviation of the fit (in R the residual standard error) is obtained from the squared residuals and the degrees of freedom (number of data values minus the number of computed parameters).

$$s_{fit} = \sqrt{\frac{r \cdot r}{5-3}} = \sqrt{\frac{\sum_{i=1}^5 (y_i - \hat{y}_i)^2}{2}} = 0.182$$

As noted above, the diagonal of  $\mathbf{C}$  is used to compute coefficient errors.

$$s_{a_0} = s_{fit} \sqrt{c_{1,1}} = 0.182 \times 0.941 = 0.171$$

$$s_{a_1} = s_{fit} \sqrt{c_{2,2}} = 0.182 \times 1.115 = 0.203$$

$$s_{a_2} = s_{fit} \sqrt{c_{3,3}} = 0.182 \times 0.267 = 0.0487$$

## The Hat Matrix

The hat matrix,  $\mathbf{H}$ , is given by,

$$\mathbf{H} = \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T$$

It is given this name since it transforms the experimental y-values into the computed least-squares y-values.

$$\hat{\mathbf{y}} = \mathbf{H}\mathbf{y}$$

The hat matrix is useful for recognizing outliers in linear regression.

## Associated R Code

See the R file, “Linear Algebra Primer.R” to see how all of the above computations are achieved in R.